

# Supplementary material

This page contains supplementary material for the article:

## **Common Atlas Format and 3D Brain Atlas Reconstructor: Infrastructure for Constructing 3D Brain Atlases**

Piotr Majka, Ewa Kublik, Grzegorz Furga, Daniel K. Wójcik (2011) submitted

(Tutaj będzie abstrakt, jak już się zdecydujemy na jego tre??)

### **Following supplementary materials are available:**

1. [Description of the graphical user interface](#)
2. [Command-line interface manual](#)
3. [Description of vector data processing - typical problems and their solutions.](#)
4. [Detailed description of the gap-filling algorithm](#)
5. [Creation of new structures.](#)